





## World Audio-Visual & Entertainment Summit

**WAVES 2025** 

Mumbai, India

1<sup>st</sup>May-4<sup>th</sup>May 2025























































#### India's Legacy

## Timeless Wisdom to bring in Global Harmony

#### India's Rich Cultural Heritage



**Spirituality and Yoga** emphasise holistic well-being and mental peace



Rich culture of **Performing Arts** such as Music, Art and Dance



**Literature and Philosophy** of Vedas and Upanishads



**Tradition of Storytelling with epics** such as Ramanya, Mahabharata & Gita



Strengths of M&E Industry



**Growing economy** & Increasing Consumption



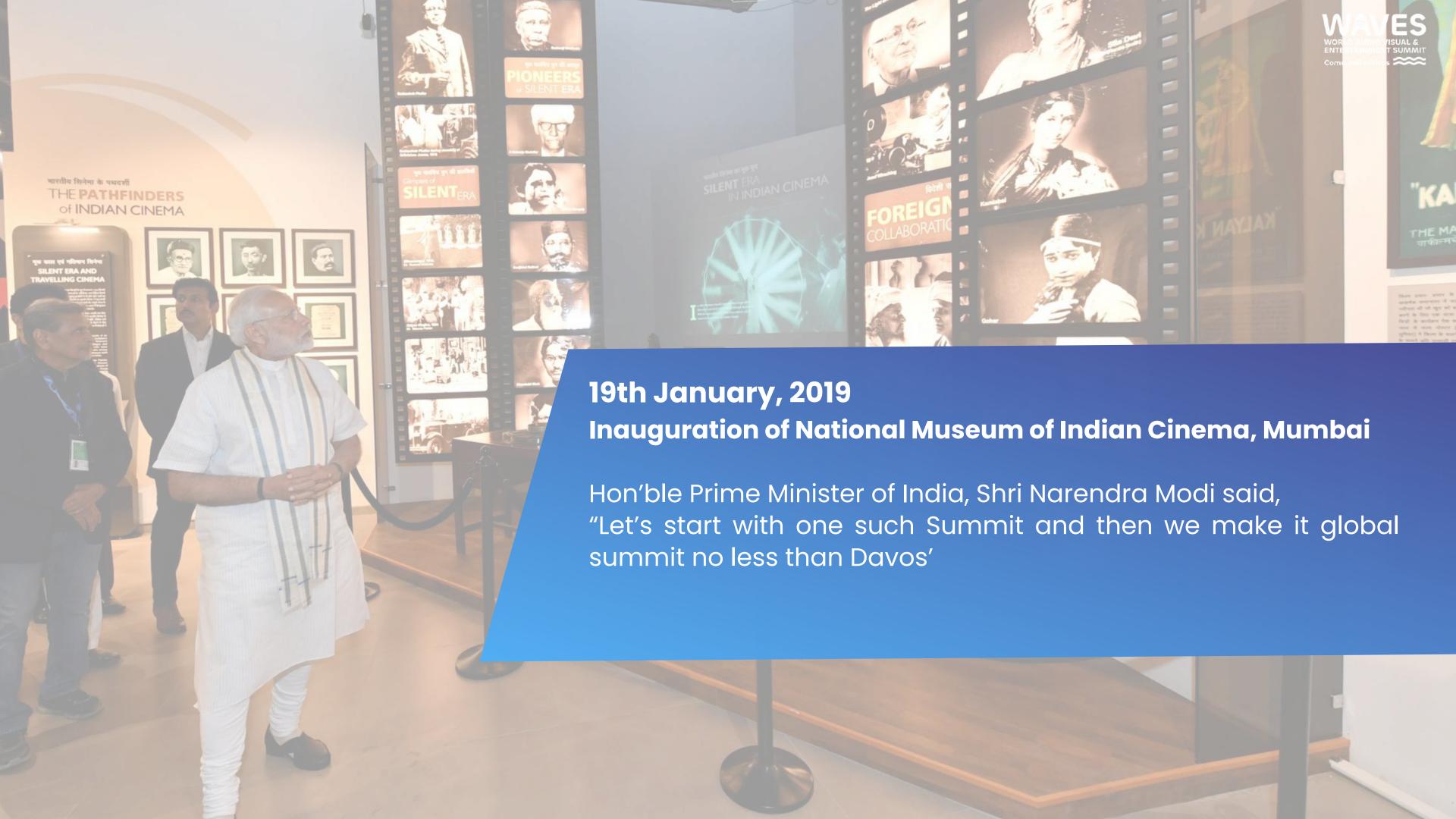
World's *largest film industry* 



Young & vibrant *Creator ecosystem* 



Rapid **Digital Growth** & **Internet Reach** 

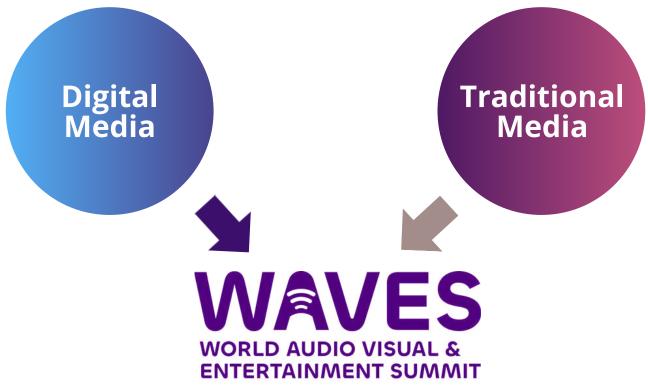






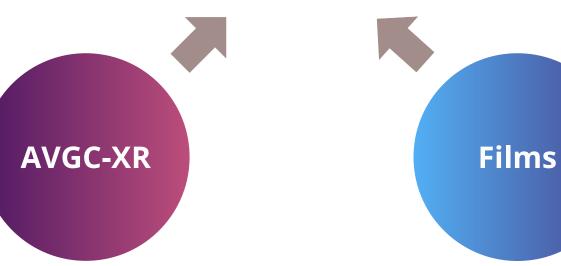
## What is WAVES?

- Social Media Platforms
- o OTT
- Online Creators
- App Economy



- News Media
- TV & Radio

- Generative Al
- Animation & VFX
- Gaming & esports
- AR/VR/XR
- Comics



Films & Documentaries





## Advisory Board Subgroups

#### 1. Outreach

International and domestic outreach to stakeholders, proposing names and contact details, securing partnerships, and promoting the summit

### WaveXcelerator

Develop and **execute initiative**s for emerging talent, startups, including funding, mentorship and networking opportunities

#### 2. Bharat Pavilion

**Curate** and build Bharat Pavilion, showcasing cultural, technological, and entertainment achievements.

#### 5. Creatosphere

Curate workshops, masterclasses, and discussions with creators, and the facilitate awards for winners of Create in India Challenges.

#### 3. WAVES Bazaar

Oversee WAVES Bazaar, onboarding of buyers and sellers of media IPs.

#### 6. WAVES Culturals

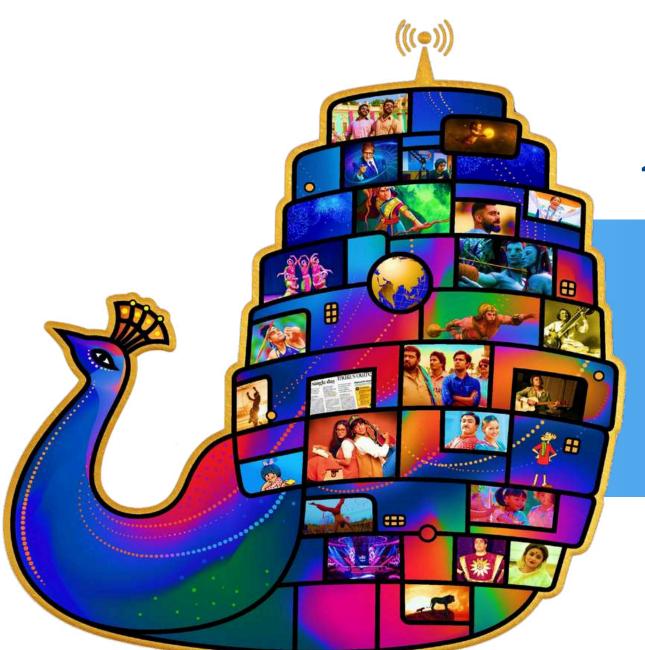
Plan and organize cultural performances, including concerts, events, and classical performances at WAVES.

#### 7. Media and Publicity Subgroup

Promote WAVES internationally and in India.







## The world's first convergence event for the entire Media & Entertainment sector

## World Audio-Visual & Entertainment Summit

...where technology meets human touch



## WORLD AUDIO VISUAL & ENTERTAINMENT SUMMIT Come, sail with us

#### Venue

Jio World Convention Centre & Jio World Garden

Mumbai, India



#### **Event Outline**

Total

4 Days



Duration

1st May 2025-4th May 2025

Conferences
WAVES Bazaar
Creatosphere
WaveXcelerator

3 Days



1st May 2025-3rd May 2025

Exhibition
Gaming Arena

All Days



Business Hrs: 1st May-2nd May 2025

1st May-4th May 2025





At a Glance



#### **PM's CEO Roundtable**

Opportunity to interact at the highest level



Opportunity to interact with Ministers, officials and policy leaders from various countries





#### Creatosphere

**Interact and collaborate** with winners of Create in India Challenge Masterclasses & workshops for content creators

PM's CEO Roundtable **Global Media Dialogue** 

> **Thought** Leaders Track





**WAVES Awards** 

Creato

sphere

WAVES

**Bharat Pavilion & Exhibition** 







#### **WAVES Culturals**

Classical concerts, classicals & fusion performances

**WAVES Culturals** 

> WAVE **Xcelerator**

**WAVES** Bazaar

**WAVES Bazaai** 

WaveXcelerator **Showcasing Indian Media startups** 

Explore, engage and collaborate with innovators and content creators



# Global Media Dialogue

#### **Ministers Track**

Interaction of Ministers and key policymakers dealing with M&E sector across the globe

Outcome

**WAVES Declaration 2025** 





## WAVES WORLD AUDIO VISUAL & ENTERTAINMENT SUMMIT Come, sail with us

## Thought Leaders Track

**Plenary Sessions** 

**Conference Sessions** 

**Breakout Sessions** 

#### Outcome

- Gaining global diverse perspectives and insights of top CEOs and thought leaders
- Showcasing Indian M&E Sector to the world
- Strategic discussions for collaborations













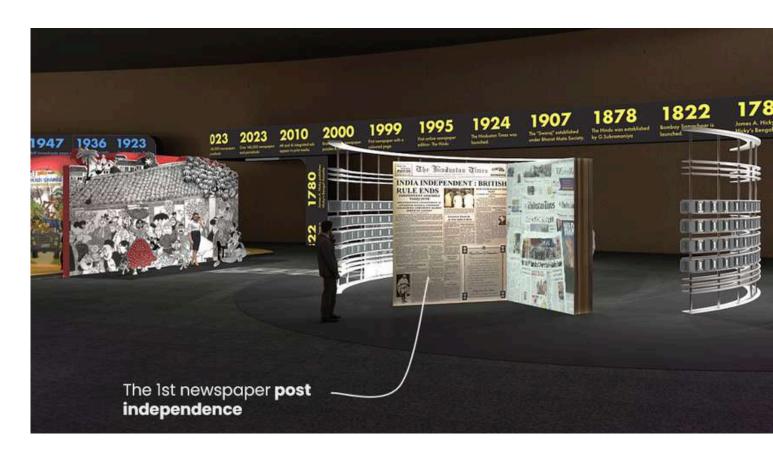




## Exhibition

#### **Key Highlights**

- Participation of M&E companies for B2B collaborations
- Pavilions by major companies in the M&E sector
- Showcasing Indian Intellectual properties
- Experiential and immersive zones
- Gaming Arcade
- Bharat Pavilion





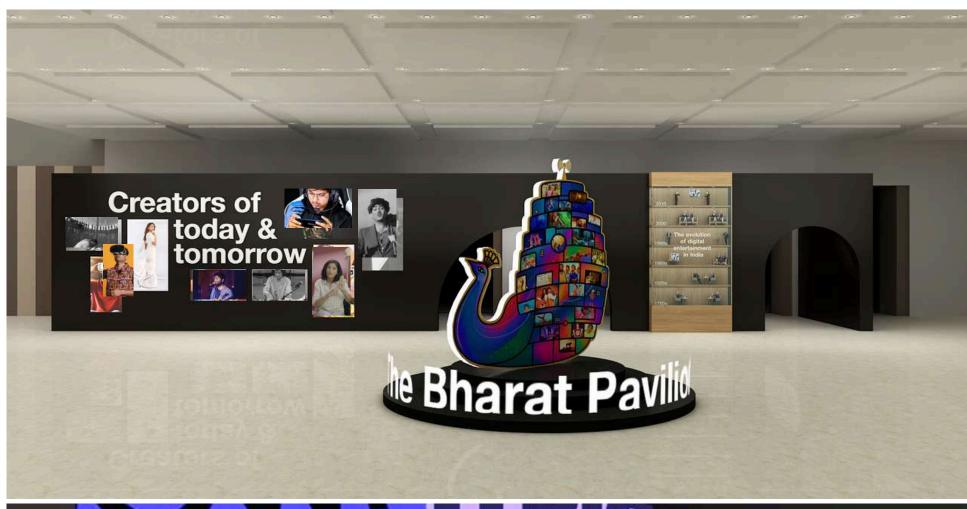




## **Bharat Pavilion**

India as the Content Hub of the World

- A glimpse of the journey of Indian storytelling from Natyashastra to now and beyond.
- Highlighting India's innovations and leadership in M&E Sector







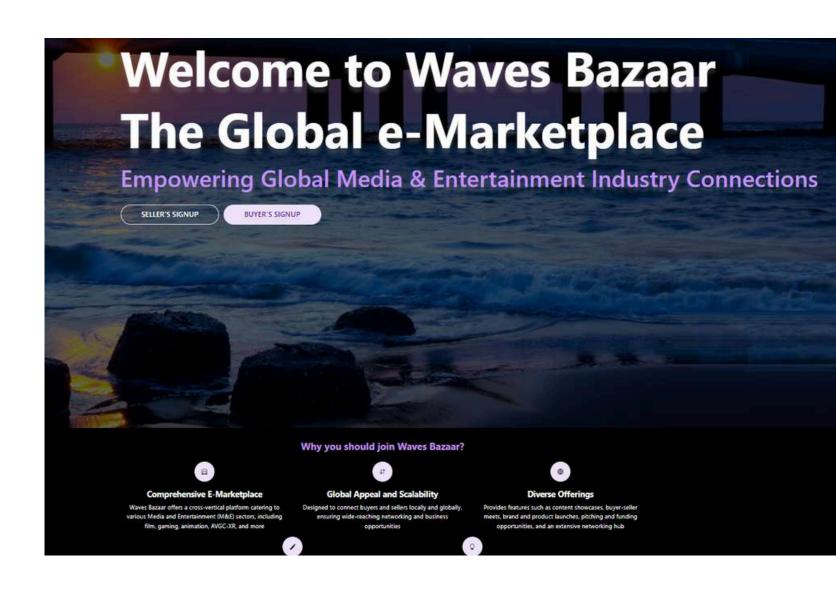


### **WAVES Bazaar**

- Global e-Marketplace for M&E
- Physical meeting spaces for buyers, sellers & other stakeholders at the venue

#### Outcomes

- Match-making of talented Indian & global creators and studios
- Partnerships for co-production with Indian & global studios
- Networking with global producers & broadcasters
- Cost efficient, high-quality content acquisition







## WaveXcelerator

- Exploring Investment opportunity for startups in the M&E sector
- Live pitching sessions for Startups

#### **Outcomes**

- Financial Investment
- Support through Incubation & Acceleration
   Programs in IICT and other educational institutions
- Mentorship program for selected Startups
- Possibility of grants under Startup India mission to be explored







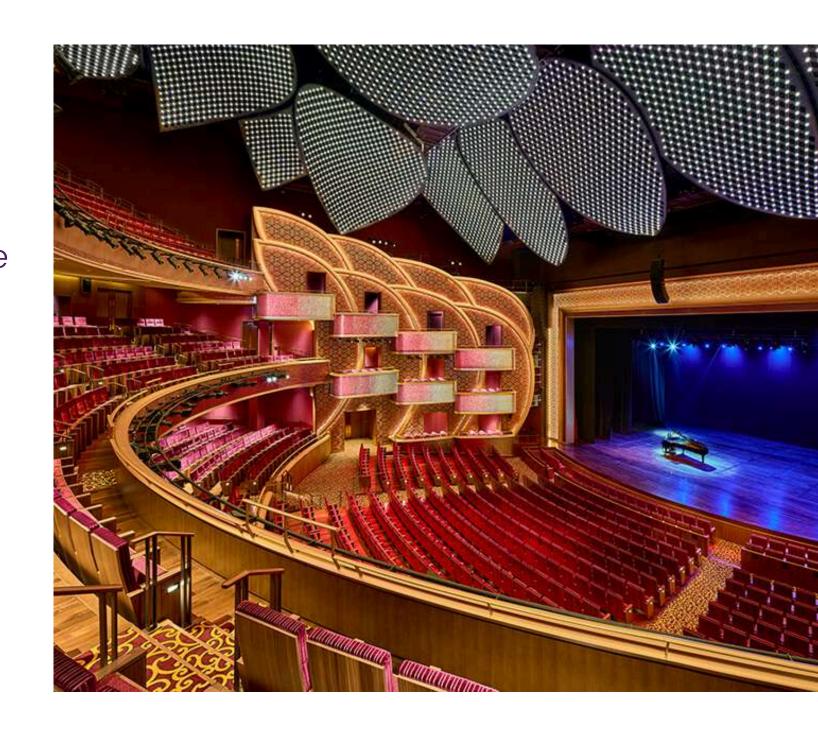


## WAVES Culturals

To showcase India's rich and diverse Performing Arts Heritage

Live Concerts

National, International & Fusion Performances



Classicals-showcasing india's diverse tradition of music, dance, etc





'Create in India, Create for the World'

## Creatosphere

to amplify

**Creators' Economy** 

Masterclasses/ Workshops

**Creators Conclave** 

**Infusion of funds** 

**WAVES CIC Awards: Indian & Global Cateogry** 

**Create in India Challenge Grand Finale** 









## Create in India Challenge Season 1

#### **Films**

- Film Poster Making Competition
- Trailer Making Competition
- Young Filmmakers Competition

#### **Comics**

- Comics Creator Championship
- Al Comic Chronicles

#### **Animation**

- WAVES Anime+Manga Contest
- Animation Filmmakers
   Competition
- WAVES VFX Competition
- WAVES Awards of Excellence

#### AR/VR/XR

- XR Creator Hackathon
- A.I. Avatar Creator Challenge

#### **Gaming**

- Game Jam
- WAVES ESPORTS Championship
- City Quest: Shades of Bharat
- Innovate2Educate- Handheld Device Challenge
- Tech Triumph Program

#### **Generative Al**

Al Art Design







## Create in India Challenge Season 1

#### **Social Media**

- Waves Explorer
- Reel Making Competition

#### **Broadcasting**

- WAVES Promo Video Challenge
- Truth Tell Hackathon

#### Radio

 Community Radio Content Challenge

#### **Emerging Technology**

- India: A bird eye's view
- Anti-Piracy Challenge

#### Advertising

- WAVES Hackathon Adspend
   Optimizer
- Make the World Wear Khadi

#### Music

- Battle of the Bands
- Symphony of India
- Theme Music Competition
- Resonate: The EDM Challenge
- Wah Ustad







## Thank You!















































